

*neomento* is a spin-off project from the German Center of Neurodegenerative Diseases (DZNE). We develop innovative, research-backed virtual reality (VR) based solutions for psychotherapy. Our team in **Berlin** (partly remote work possible) is currently looking for a:

## Environmental Designer (working student) (f/m/d)

### Your tasks:

- Design and modelling of 3D props
- Adapting existing 3D models to scenes
- Optimization of the materials, dynamic & static lighting, post-processing for high-end VR devices (test devices will be provided)

### Your ideal profile:

- Experience with hardsurface 3D modelling in a software of own choice
- Experience with texturing and UV unwrapping, occlusion baking
- Basic practical knowledge of real-time rendering and lighting
- Experience with the Unity editor and/or ProBuilder tool is a plus
- Experience with physically based rendering materials and approaches, color correction and image post-processing is a plus
- Good written and verbal communication skills in English
- Highly motivated team worker

### Why join us?

- Become part of a motivated, fast-growing team with a strong track record
- Employment within a prestigious research institution
- Office in the heart of Berlin at the Charité campus next to the Berlin central station
- Work directly with cutting-edge VR devices

Starting date: **As Soon As Possible**

Contract length: **until October 2020 (shorter also possible), 20 hours/week**

If you are interested, please send your application and CV to [career@neomento.de](mailto:career@neomento.de).