

neomento is a spin-off project from the German Center of Neurodegenerative Diseases (DZNE). We develop innovative, research-backed virtual reality (VR) based solutions for psychotherapy. Our team in **Berlin** (partly remote work possible) is currently looking for a:

Environmental 3D Artist (freelancer) (f/m/d)

Your tasks:

- Creating scenes in Unity for use in VR
- Creating the following scenes: public space, subway
- Where applicable finding and using pre-build assets
- Modelling assets for the scenes (buildings, props, vegetation...) not found online
- UV mapping and texturing

Your ideal profile:

- Experience with hardsurface modelling in a software of own choice
- Experience with texturing and UV unwrapping, normal mapping, occlusion baking
- Basic practical knowledge of real-time rendering and lighting
- Experience with the Unity editor, ProBuilder tool is a plus
- Experience with physically based rendering materials and approaches, color correction and image post-processing is a plus
- Experience with VR is a plus
- Good written and verbal communication skills in English

Why join us?

- Join a team with both research and industry track record
- Working on a medical device directly for the benefit of patients
- Office in the center of Berlin inside the Charité campus Mitte.
- Work directly with cutting-edge VR devices and hardware

Starting date: ~Oct. 2019

Contract length: appr. 2-3 months, ~20 hours a week, future contract a possibility

Compensation: **8.400€ incl. tax**

If interested, please send your application, CV, and quote to career@neomento.de. Address to:
Deutsches Zentrum für Neurodegenerative Erkrankungen e. V. (DZNE)
Abteilung Rechnungswesen und Finanzen;
Venusberg-Campus 1
53127 Bonn